

User Interface Tutorial

Doc Johnson High Joy Enabled® iVibe Rabbit

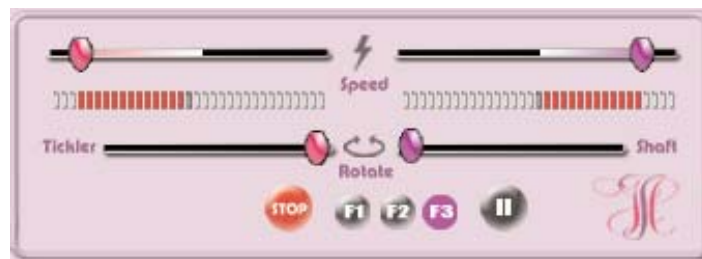
USING YOUR DOC JOHNSON HIGH JOY ENABLED® IVIBE RABBIT IN COMPUTER ENABLED MODE AND INTERNET ENABLED MODE IS EASY.

The motors on your toy are controlled using the High Joy Enabled® User Interface (pictured below). By clicking and dragging the slider bars with your mouse, you can control someone else's toy anywhere in the world.

Tip: If you have a High Joy Enabled® Rabbit, you can use the toy in local computer enabled mode while you read this tutorial. This will serve as good practice.

Motor Controls

The motor controls on the left side of the High Joy User Interface control the tickler motor



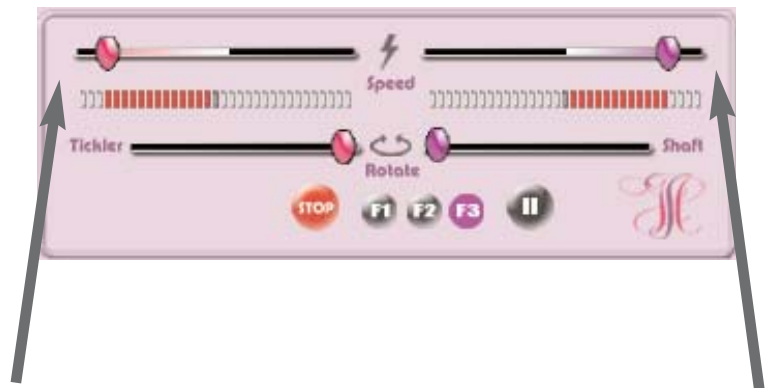
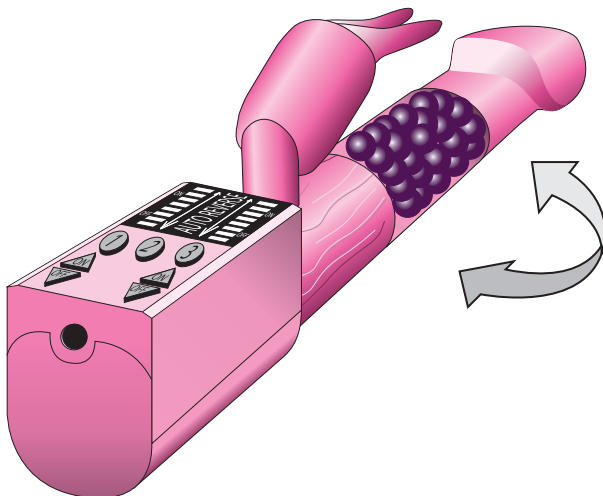
The motor controls on the right side of the High Joy User Interface control the shaft motor

Controlling Speed and Direction

THE TWO MOTOR CONTROLS AT THE TOP OF THE HIGH JOY INTERFACE CONTROL THE **SPEED** AND **DIRECTION** OF THE TICKLER AND SHAFT.

Each of the sliders is anchored at the 0 point (no speed). By moving the slider to the left or the right, you control the direction and speed the toy will move. The farther you move the slider from the 0 point, the faster the motor will turn.

Tip: The LED's on the control panel will help you identify the speed and direction your toy is turning.



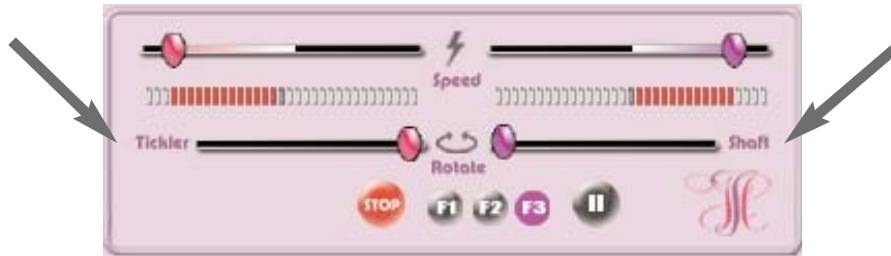
*Control **Tickler** Speed and Direction*

*Control **Shaft** Speed and Direction*

Oscillation Motor Controls

THE LEFT AND RIGHT MOTOR CONTROLS AT THE BOTTOM OF THE HIGH JOY INTERFACE CONTROL THE OSCILLATION OF THE MOTORS. THESE CONTROLS ALLOW THE MOTORS TO REVERSE DIRECTION IN A **BACK AND FORTH** ROTATION AT THE INTERVAL SELECTED.

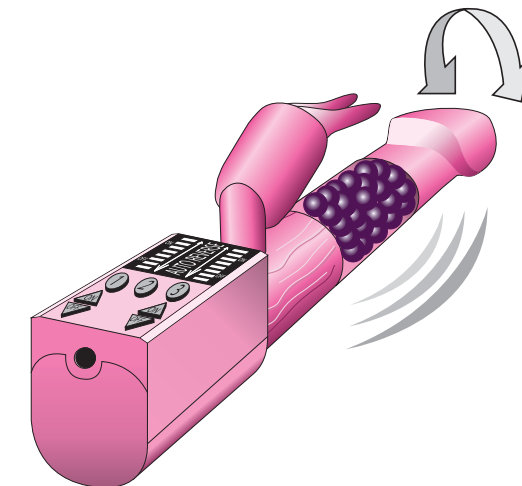
*Control Tickler
Oscillation
Interval*



*Control Shaft
Oscillation
Interval*

The farther the slider is away from the 0 point (no speed), the longer the oscillation.

For example, a *short* oscillation would reverse the motor direction (back and forth) at short intervals. The slider control would be very close to the zero point. This type of oscillation gives a pulse effect to the shaft or tickler when performed.



A *long* oscillation would reverse the motor direction (back and forth) at long intervals. The slider control would be distant from the zero point. This type of oscillation gives a looping roller coaster effect to the shaft or tickler when performed.

Stop Button

The stop button is an all stop button. When you press the stop button, all motors stop and return to their zero point.

Function Keys

At the bottom of your control panel, there are three Function keys. These keys act exactly the same as the three Function keys on your Doc Johnson High Joy Enabled® Product.

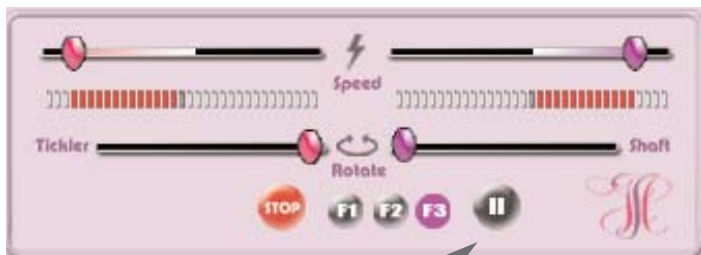
F1 – Selecting F1 will reverse the direction of the motors on the toy.

F2 – Will automatically set the toy to rotate back and forth at a long interval.

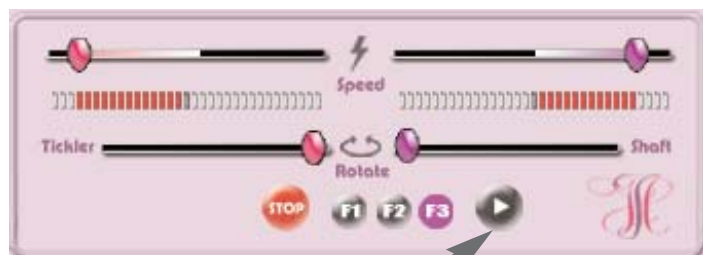
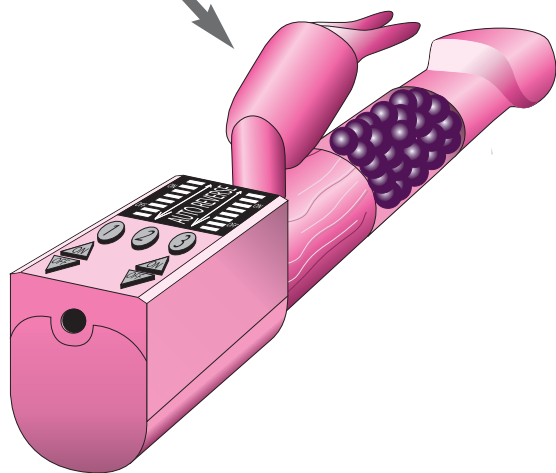
F3 – Will automatically set the toy to rotate back and forth at a short interval.

Pause/Resume

When you initiate a remote session with another Highjoy.com member, you can pause the remote session at any time and switch to local control by pushing the pause button (||). All incoming commands will be stopped and you will have full local control of your toy. If/when you are ready to resume the remote session with that member, simply push the resume button (>) to reestablish the connection.



*Push the **Pause** button to stop all incoming commands and switch to local control*



*Push the **Resume** button to continue the remote session*



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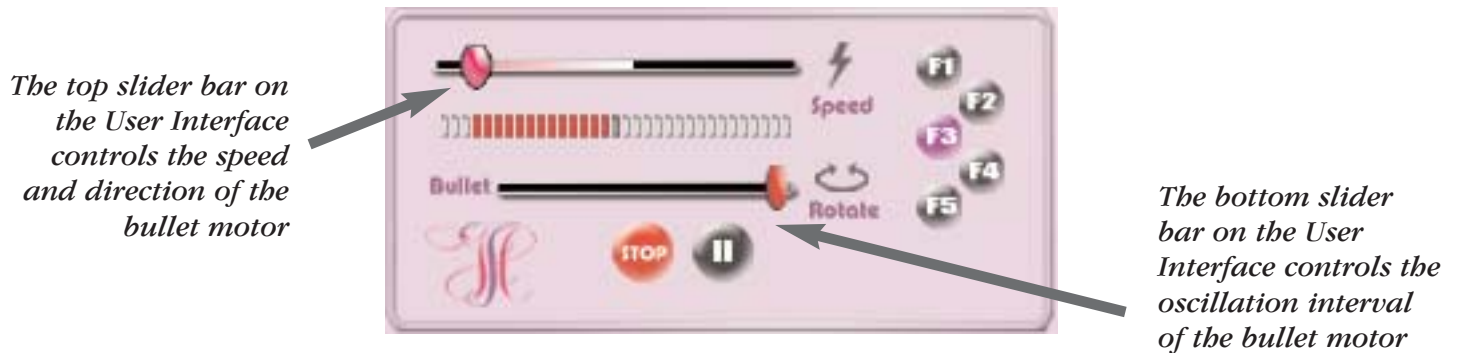
Doc Johnson High Joy Enabled® iVibe Controller with Egg

USING YOUR DOC JOHNSON HIGH JOY ENABLED® IVIBE CONTROLLER IN COMPUTER ENABLED MODE AND INTERNET ENABLED MODE IS EASY.

The motor on your toy is controlled using the High Joy Enabled® User Interface (pictured below). By clicking and dragging the slider bars with your mouse, you can control the toy for anyone, anywhere in the world.

Tip: If you have a High Joy Enabled® Bullet Controller, you can use the toy in local computer enabled mode while you read this tutorial. This will serve as good practice.

Motor Controls



Controlling Speed and Direction

THE MOTOR CONTROL AT THE TOP OF THE HIGH JOY INTERFACE CONTROLS THE **SPEED AND DIRECTION** OF THE TICKLER AND SHAFT.

The slider is anchored at the 0 point (no speed). By moving the slider to the left or the right, you control the direction and speed the toy will move. The farther you move the slider from the 0 point, the faster the motor will turn, i.e. vibrate.

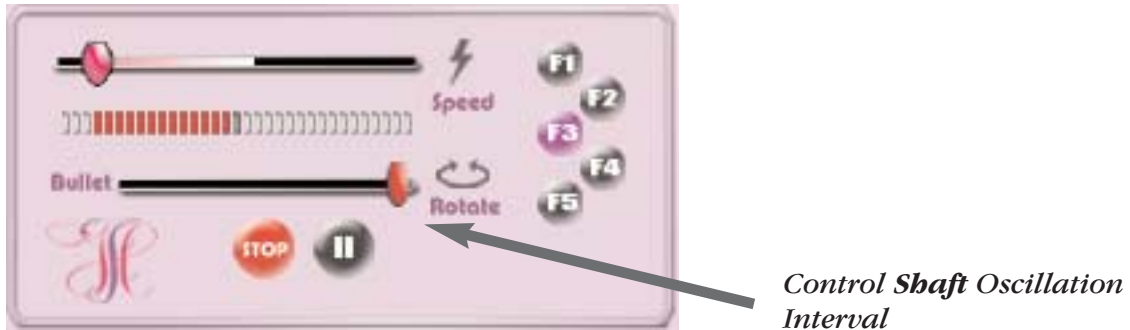
Tip: The LED's on the control panel will help you identify the speed and direction your toy is turning.

Control Speed and Direction



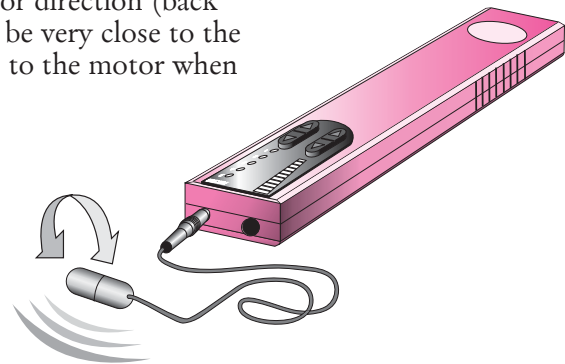
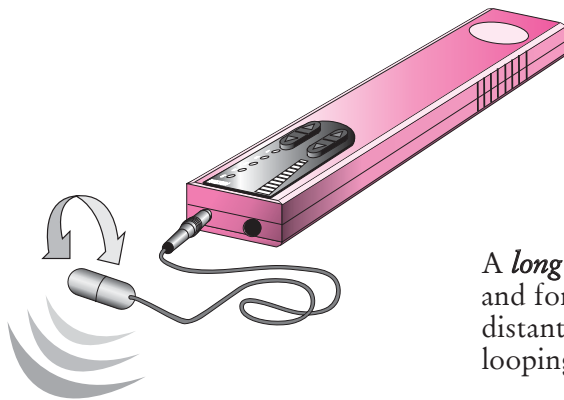
Oscillation Motors

THE MOTOR CONTROL AT BOTTOM OF THE HIGH JOY INTERFACE OPERATES THE OSCILLATION OF THE MOTOR. THIS CONTROL ALLOWS THE MOTOR TO REVERSE DIRECTION IN A **BACK AND FORTH** ROTATION AT THE INTERVAL SELECTED.



The farther the slider is away from the 0 point (no speed), the longer the oscillation.

For example, a **short** oscillation would reverse the motor direction (back and forth) at short intervals. The slider control would be very close to the zero point. This type of oscillation gives a pulse effect to the motor when performed.



A **long** oscillation would reverse the motor direction (back and forth) at long intervals. The slider control would be distant from the zero point. This type of oscillation gives a looping roller coaster effect to the motor when performed.

Stop Button

The stop button is an all stop button. When you press the stop button, the motor stops and returns to the zero point.

Function Keys

At the right of your control panel, there are five Function keys. These keys work exactly the same as the five Function keys on your Doc Johnson High Joy Enabled® Product.

F1 (Vibrate) – Selecting F1 will set the bullet motor to vibrate at the speed and direction you set.

F2 (Pulsate) – Selecting F2 will set the bullet motor to pulsate at the speed and direction you set.

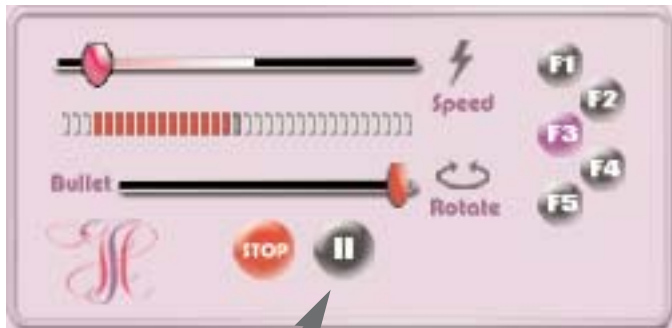
F3 (Surge) – Selecting F3 will set the bullet motor to surge at the speed and direction you set.

F4 (Escalate) – Selection F4 will set the bullet motor to Escalate up, then will drop to zero and repeat.

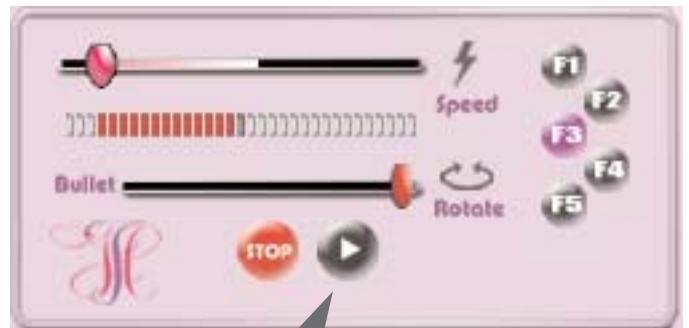
F5 (Roller Coaster) - Selection F5 will set the bullet motor to Roller Coaster up, then back down and will repeat.

Pause/Resume

When you initiate a remote session with another Highjoy.com member, you can pause the remote session at any time and switch to local control by pushing the pause button (||). All incoming commands will be stopped and you will have full local control of your toy. If/when you are ready to resume the remote session with that member, simply push the resume button (>) to reestablish the connection.



*Push the **Pause** button to stop all incoming commands and switch to local control*



*Push the **Resume** button to continue the remote session*

